Introduction to Computer Science and Engineering コンピュータ理工学のすすめ

Lecture one Overview of the course

Shigaku Tei Professor & Vice President University of Aizu Japan

1

Contents of Today's Lecture

- Overview and purpose of the course
- Class Schedule (tentative draft)
- Some basic knowledge to understand the computer science and engineering (CSE for short)
 - Differences of Science and Engineering
 - · Generally speaking
 - Computer science and computer engineering (CS and CE)
 - Some sense on the target of CSE
 - Basic concepts and courses of CSE
 - Advanced Research fields of CSE
 - Other related disciplines
- Homework

Overview: Main contents of the course

- Concept and scope of computer science and engineering
 - What are Computer Science and Engineering, what are not?
- Key concepts and fundamental courses/subjects of CSE
- Advanced research fields in CSE, specially in University of Aizu
- How to apply CSE and ICT to real business (visiting ventures)
- · Skills for studying the CSE
 - Know the overview and have your own map on the CSE
 - Skills for searching information and presentation
 - Opportunities of discussion with each other students
 - Familiar with some professors doing advanced researches, and being able to access and get advices from them

3

Purpose of the course: Objectives and attainment goals

- · The students can understand
 - the basic concepts and basic courses for computer science and engineering (CSE for short).
 - And know some advanced research field in CSE
 - In addition, students will have opportunities, to visit local venture companies using ICT and knowledge of CSE
 - to make presentation based on their understanding on CSE,
 - and to discuss with each other on the topics to enhance their understanding of CSE.
 - Moreover, the students can have broad views and familiar with the methods for learning computer science and engineering

Class schedule and topics (1)

Quarter 3

- 1) Nov. 1 Introduction to the course, some basic concepts (S. Tei)
- 2) Nov. 8 Orientation for oversee students in Advanced ICT program

(Dr. Zhou supported by Prof. Kansen, Mr. Watanabe)

3) Nov. 15 Basic concepts and courses of computer science and engineering (1) (Prof. S. Tei)

Computer Architecture, OS, Computer Networks

* 11月22日 no classes

4) Nov. 29 Presentation by students on "My understanding on Computer Science and Engineering (Prof. Tei, Prof. Junbo Wang)

Quarter 4

- 5) Dec. 6? Visiting local venture company 1 (coordinator Prof. Kansen)
- 6) Dec. 13 ? Visiting local venture company 2 (coordinator Prof. Kansen)
- 7) Dec. 20? Visiting local venture company 3 (coordinator Prof. Kansen)
- 8) Jan. 10? Report & presentation on the visiting of ventures (Prof. Tei, Prof. Kansen)

-

Class schedule and topics (2)

2017 Spring, Q1 and Q2

9) Basic concepts and courses of computer science and engineering (2)

Algorithms, Computer Languages, Compiler, Database

10) Advanced and strategic researches on UoA (1)

Introduction to Deep Learning and Robotics

11) Advanced and strategic researches on UoA (2)

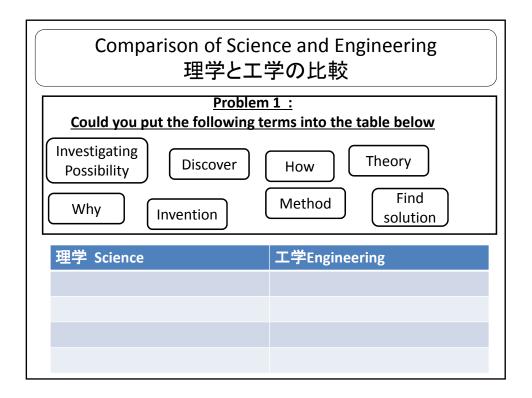
Cloud computing on the Big Data, healthcare and bio-engineering

12) Advanced and strategic researches on UoA (3)

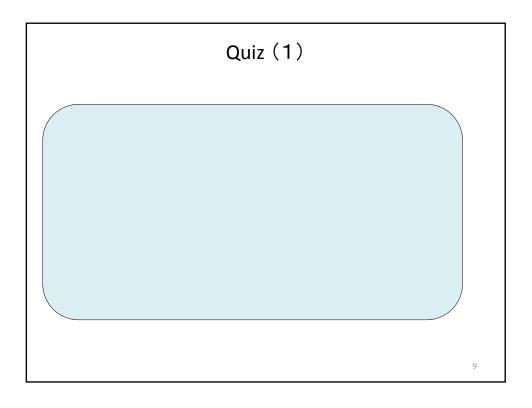
Introduction to High-performance computing & Security, & VR, CG,

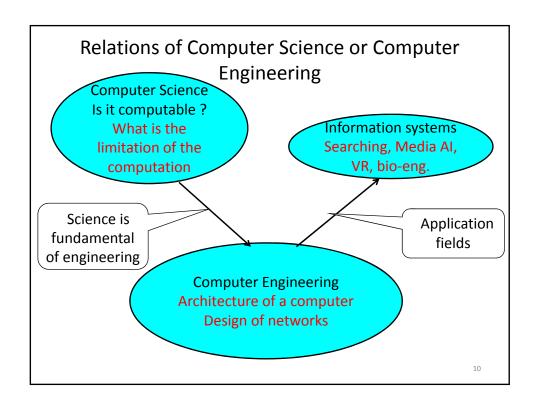
- 13) Introduction to the divisions, curriculums, fields and graduation thesis,
- 14) Introduction to the graduate school (Prof. S. Tei)
- 15) Debates & discussion (including Japanese students) & report

On "What Should We Learn and How to Learn"



Comparison of Science and Engineering 理学と工学の比較 Answer will be given at the lecture time





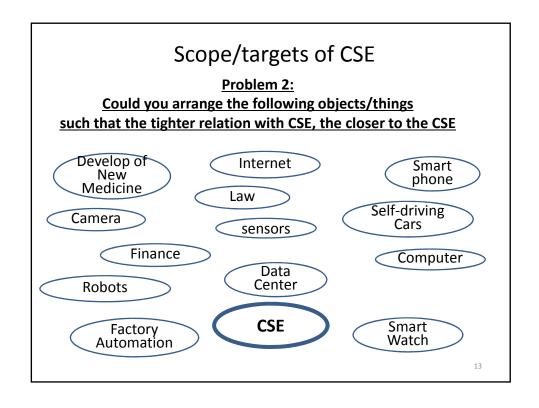
What is CSE

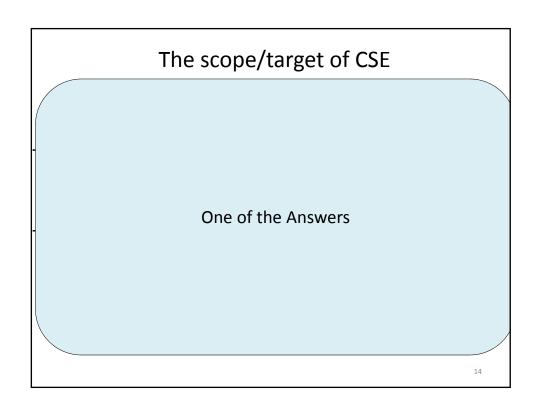
- · A field to study consisting of
 - the theoretical computation process and
 - the design of computational systems,
 - including algorithmic process, computing paradigms, hardware, software, and networks.
- · Structure and components of CSE, Just mention a few
 - Theory of computation, Mathematics of computing,
 Algorithms and data structures, Operating Systems,
 Compilers, Computer architecture, Communications and wireless networks, Computer vision and robotics, and more
 - Research fields, for some examples
 Theoretical works, Security, Could computing and Big Data,
 Advanced computer networks, and IOT, HPC and super computing, Artificial Intelligence and Robotics

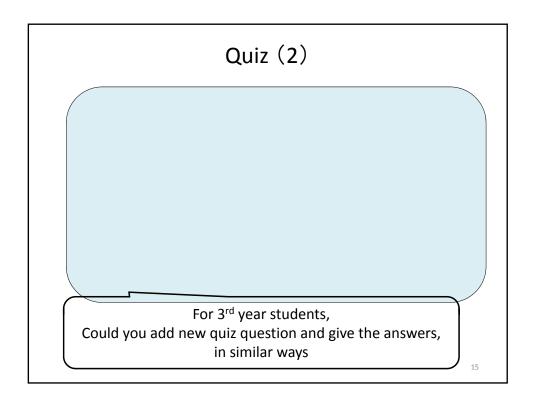
11

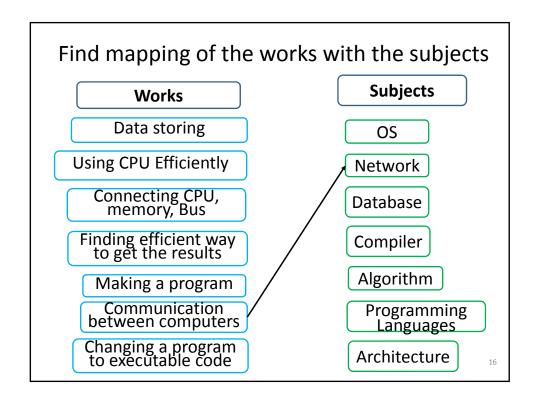
Some basics of CSE

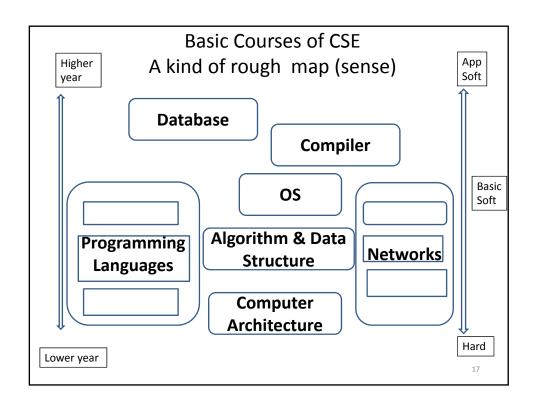
- · Basic architectures
 - von Neumann architecture
 - Layered architecture (network)
- Basic theories (science)
 - Automaton theory (Computation)
 - Queuing theory (Communication)
 - Graph theory
 - Optimization theory
- Basic methods/paradigms
 - Theoretical approach
 - Experiment approach
 - Simulation approach
 - Data analytic and mining approach

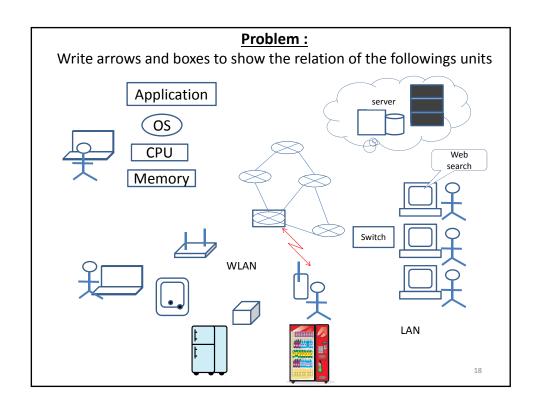


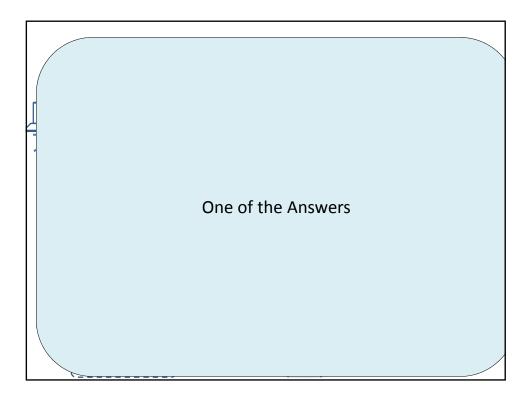






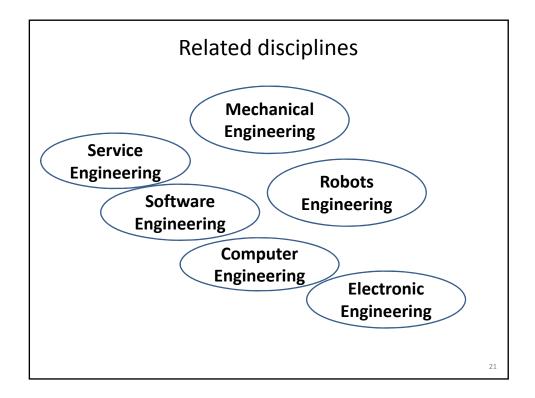






Advanced Research fields of CSE in UoA

- Advanced and strategic researches in UoA (1)
 - Artificial intelligence (AI) and machine learning (ML)
 - Robotics:
- Advanced and strategic researches in UoA (2)
 - Cloud computing on the Big Data
 - healthcare and bio-engineering
- Advanced and strategic researches in UoA (3)
 - High-performance computing
 - Security
 - VR
 - CG:



Summary

- · This course will give you a guideline to study CSE
- CSE is to study theoretical computation process and algorithms and design of computational systems
- It consists of many subjects, and research fields, as well as many concepts.
- It has relation with other related fields such as Mechanical Engineering, Robots Engineering, Service Engineering, but is different
- Having a big picture and know how to study the fields are important
 - Searching and surveying materials
 - Presenting and discussion

Homework (don't submit)

• Check the syllabus of UoA undergraduate programs

https://www.u-aizu.ac.jp/en/curriculum/syllabus/

http://web-ext.u-aizu.ac.jp/official/curriculum/syllabus/2016 1 E 011.html http://web-ext.u-aizu.ac.jp/official/curriculum/syllabus/2016 1 E 012.html http://web-ext.u-aizu.ac.jp/official/curriculum/syllabus/2016 1 E 013.html http://web-ext.u-aizu.ac.jp/official/curriculum/syllabus/2016 1 E 010.html http://web-ext.u-aizu.ac.jp/official/curriculum/syllabus/2016 1 E 014.html http://web-ext.u-aizu.ac.jp/official/curriculum/syllabus/2016 1 E 015.html http://web-ext.u-aizu.ac.jp/official/curriculum/syllabus/2016 1 E 016.html http://web-ext.u-aizu.ac.jp/official/curriculum/syllabus/2016 1 E 017.html http://web-ext.u-aizu.ac.jp/official/curriculum/syllabus/2016 1 E 018.html http://web-ext.u-aizu.ac.jp/official/curriculum/syllabus/2016 1 E 019.html http://web-ext.u-aizu.ac.jp/official/curriculum/syllabus/2016 1 E 020.html http://web-ext.u-aizu.ac.jp/official/curriculum/syllabus/2016 1 E 020.html http://web-ext.u-aizu.ac.jp/official/curriculum/syllabus/2016 1 E 021.html

- · Search the www on the courses, OS, computer architecture, and computer networks
- Search the www on the basics of architectures, theories, and methods

23

Homework

- Write a report with two A4 pages
 - Submit to
 - Prof. Tei z-cheng@u-aizu.ac.jp,
 - cc : sgu-office@u-aizu.ac.jp
 - Subject ReportCSE(1) by YYYY (YYYY means your name)
 - By Nov. 11 Fri. at 20:00
 - Word format (or PDF)
 - Contents
 - Searching related survey, or article, on one of today's topics
 - Read the survey, paper, or article,
 - · Write your comments and understanding on the reading
 - Write your interests related with computer science and engineering